

Cat & Mouse Game Hidden Movement Capture, Role Changes







SA0003

Janitors B Juveniles

Game Materials

- One Main Game Board (20" x 20")
- Nine Player Boards (10" x 10")
- Nine Player Screens
- 10 Player Game Pieces
- 80 Waxed / Mess Tiles
- 100 Coins

Some rowdy juveniles have been running around making messes all over the place. The janitors are getting tired of cleaning after them and based on the juveniles' mess locations, janitors are able to catch them. Once caught, the unhappy janitors force the juvenile to be a janitor and find the remaining juveniles.

Janitors & Juveniles requires critically thinking using methods of deduction. Players need to determine the locations of their hidden juvenile opponents in comparison to his or her own game piece based on where they create their messes. Once captured, a player will become a janitor and look to capture their juvenile opponents instead.

Players look to acquire the most coins to win the game by making messes, by cleaning messes, or by capturing juveniles.



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